Innovators Coding Competition

Create Your Own Game

The Innovators are excited to launch our very first Scratch coding competition.

Your goal is to create a game that functions well, challenges the player and is FUN to play!

The winning game will be showcased in assembly and on the school website for others to play. The creator will also be awarded a special prize!

Rules and Tips:

- Use Scratch. You can go on the website and make an account for free: https://scratch.mit.edu/

- You can have help from people at home and take inspiration from other games, but make sure you create your own game 'from scratch' (no editing/copying games that other people have made). Mr Attewell will be running a Scratch workshop for grown-ups so that they can help you if they'd like.

- When you have made your game, save it and 'Share' it on Scratch, then send the link to Mr Attewell (or send it to your class teacher and they can email it on).

- You have the rest of this term (until Christmas) to work on it and send it in.

- Be original. There are loads of types of games you can make on Scratch (shooting games, maze games, quiz games, platformers, block breakers etc.)

- Speak to Mr Attewell or your class teacher if you have any questions.

- Make sure it works and it's FUN!